

KLONDIKE PLANNING GUIDE

WHAT IS A KLONDIKE DERBY?

Many years ago, men raced across the Alaskan frozen wilderness by means of dogs and sleds. Scouting has taken this idea and came up with the idea of the Klondike Derby as an activity for Boy Scouts. Each patrol builds a sled, collects materials and equipment, and prepares to embark on the Klondike and participate as a team in the derby.

Each team will act as a separate expedition, following a course to various Alaskan Cities. Each patrol leader will be handed a sealed envelope with a map and instructions on reaching the "North Pole". Teams line up at the starting line, and when signaled are away down the trail. A certain distance down the trail, the patrol leader opens the orders and leads his patrol onto their first city, where they will encounter a situation in which they must use various Scouting skills and sometimes ingenuity to solve the situation. Each city is run by its Mayor, a leader from different troops, who runs the city and assist the patrol in solving their problem.

After the patrol completes the event, their tally card is marked by the mayor.

GENERAL INFORMATION

<u>Event Chief:</u>	Troop 269 Bill Smith, Scoutmaster	502 223-7333 – Home 502-330-6417– Cell
<u>Staff Advisor:</u>	Derek Mallow, District Executive	859-231-7811 – Office 859-351-0866 – Cell
<u>When:</u>	January 23-25, 2015	
<u>Cost:</u>	\$12.00 per Scout \$ 6.00 per Adult	
<u>Place:</u>	Lakeview Park 2456 Georgetown Rd, Frankfort, KY	
<u>Event Website:</u>	www.bgbsa.org	
<u>Leaders:</u>	Per BSA regulations, each unit must be accompanied by two leaders, one of whom must be at least 21 years of age. Each unit will be expected to provide 2 adults (or 1 adult and 1 experienced scout age 16+) to help manage a specific event.	
<u>Check-In:</u>	Units may begin checking in at 6:00 PM Friday evening. Check-In procedures are provided later in this event guide.	

Important Information

Each troop furnishes its own wood, tents, food, wood, water, and equipment. Latrines will be provided. It is recommended that the troop have wood or charcoal for cooking, a Coleman stove works well. Remember, all policies of the Boy Scouts of America will be followed, WITHOUT EXCEPTION.

GENERAL EVENT NOTES

- Troop campsite will be located in a grassy field. Assuming no fire bans are in effect, Troops and Patrols will be allowed to have above ground fire pits ONLY.
- Please notify the Klondike Staff in advance of any of your scouts special medical needs. We need to be able to recognize any special conditions. Your cooperation could help prevent serious problems.
- Every Scout and Leader must be registered with the Boy Scouts of America. There can be no exceptions.
- Visitors will be allowed to visit the derby on Saturday and stay for the campfire. They will not, however, be allowed to stay overnight at the derby or participate in any activities.
- Each troop is responsible for the Scouts in that troop.
- Each patrol must have a patrol flag. Specific details about the flag are provided later in the guidebook.
- Leave NO fires unattended.
- Take nothing but pictures, leave nothing but footprints. Leave No Trace principles should be followed by everyone in attendance.
- It is strongly suggested that the Scout Handbook and Field Book be used as references at the derby.
- THE SCOUT OATH AND LAW WILL GOVERN ALL PARTICIPANTS AT THE DERBY.

Derby regulations are necessary to insure that every Scout and Leader has not only an enjoyable experience, but a safe one as well. The above list is not intended to be complete, but is important and must be agreed upon by the adult and boy leaders of the troop to insure the safety of all present.

EVENT DETAILS

Patrol/Team Specification

Each team will have a minimum of 5 scouts and maximum of 8 scouts. All members of the team must be properly clothed for cold and stormy weather. Each team must submit a patrol roster at check-in on Friday night.

Some events may require teams with fewer than 8 people present to have one or more team members repeat a portion of the challenge. For example, if the event is a knot-tying event that requires 8 different knots to be tied, then a patrol with only 6 members may have to have 2 members tie two knots to complete the challenge.

Sled Specifications

The sled must display the patrol flag and the troop number. The flag must be removable and on a staff. The sled should be scout constructed. A diagram on how to build the sled is included and available on the event website. Please note that there are no specific guidelines for sleds, we only offer a diagram that may be improved upon if the patrol decides that they have a better plan.

Patrol Flag Specifications

The flags will be judged at the opening ceremony on Saturday morning. There are no specific flag guidelines. The best looking patrol flag, in the opinion of the staff, will win.

Camp Sites

There will be ample camping space available in the park area. Troops must camp together in their designated area. A limited number of vehicles will be allowed in the camping area for loading and unloading only. All other vehicles must remain in the designated parking area throughout the event. Each troop is responsible for its own camping equipment. At no times should scouts or leaders walk through another campsite without requesting 'permission to enter.'

Sled Safety

The Patrol Leader is expected to be in complete control of his team at all times. At no point in the derby should the safety of others around or in front of the sled be compromised. Any event staff member that observes a patrol acting in an unsafe manner with their sled may deduct points from that patrol.

Awards

Awards will be presented for overall first, second and third place. First, Second, & Third place in each event will also be recognized. Other awards will be presented throughout the event as well.

Campsite Information

Campsites will be assigned at check-in. Campsites should have a perimeter established. The sites will be assigned, but the care and preparation of the site is up to the troop. THERE WILL BE AN AWARD FOR THE BEST CAMPSITE!!!!!!!!!!!!!!!!!!!!!!

Campsite Inspection

EVENTS

Wouldn't you like to know? Well Okay, here are some hints:

- As long as your Patrol has every item on the sled then you will have all the materials you may need.
- Skills related competitions will be related to skills found in the Boy Scout Handbook and needed for rank advancement between Scout and 1st Class ranks.
- Team work related competitions will be based not only on the success of the challenge but could be judged on how the team works together in trying to complete the challenge.
- PLEASE BE ADVISED, THAT SCORING IS NOT JUST ON EVENTS. YOUR PATROL WILL BE SCORED ALMOST FROM THE MOMENT YOUR TROOP ARRIVES.

2015 SLED EQUIPMENT LIST (TENTATIVE)

✓	Item	Qty.
	Blankets	2
	6' lengths of rope suitable for lashing	12
	Adequate rain gear for each member	
	Patrol Cooking Utensil Kit	
	Gatorade/ Drink Mix	Enough for 4 quarts
	Compass (at least 3, 1 per patrol member preferred)	
	Cook Kit	
	Notebook	
	Pencil	2
	Neckerchiefs (or materials for blind folds)	8
	Duct "Duck" Tape	1 roll
	Water	2 Gallons
	Scout Handbook	
	Scout Field Book (Optional)	
	Toilet Paper	1 roll
	Flint & Steel (Hot Spark)	
	Copy of Official Patrol Roster	
	Stick Matches	1 box
	Drinking Cup	1 for each patrol member
	Flashlight	
	Bow Saw (not over 2 feet in length)	1
	First Aid Kit	1
	Hatchet w/ protective Cover	1
	Firewood (Tender, Kindling & Fuel)	
	¼ Nylon Rope	50'
	Hot lunch for 10 people (8 patrol members & 2 staff members)	

A final list of sled items will be made available at least 2 weeks prior to the event on the event website!

JUDGES INFORMATION

Remember that each Troop MUST provide two judges to help run competition events. One judge must be an adult and one judge may be a senior scout, 16 years old or older.

Each individual Judge must be in attendance at the Judges meeting to be held on Friday Night at Headquarters.

Each Judge may wish to bring the following items to help them in judging the events:

- A Clip Board or Writeable Notebook.
- An ink pen/pencil
- A Stop Watch or other Timing device that will record seconds.
- A camp chair
- Eating utensils (plate/bowl/cup/knife/fork/spoon)

Judges having any questions should contact the event organizer immediately. Events will not be released to Judges until Friday night.

CHECK-IN PROCEDURES

Upon arrival, you will be met by a member of the staff. This staff member will direct you to your troop's campsite. You may begin setting up camp immediately upon arrival. It is strongly recommended that your unit provide some sort of perimeter line, with flagging tape. Units may begin checking in at 6:00 p.m. on Friday. Do not ask to arrive any earlier, well, you can arrive, but you cannot start setting up till 6:00. Thank you for your understanding.

One adult from each unit should report to Headquarters as soon as possible after arrival. This leader should be prepared with the following:

- Tour Plan
- Patrol Rosters
- Names of Unit Judges (2)
- Youth Protection Certification for the Leader In Charge
- Unit Health Forms - As required by your troop*
- Actual Number Count
- Payment (if any) that is due

****Medical forms will not be collected by event staff but are the responsibility of the unit leader to maintain for the duration of this activity***

It is very important that all your unit event judges be at the meeting on Friday night. The actual judge, not a unit representative, must be in attendance.

CHECK-OUT PROCEDURES

Following the 9:00 AM worship service, the Senior Patrol Leader should report to the Headquarters to request a final site inspection and receive event patches. An event staff member will inspect the site to ensure that proper "leave no trace" principles were applied and will dismiss the unit.

FOR PATROL LEADERS ONLY

This page has some basic hints and suggestions for Patrol Leaders.

1. Remember this is a competition event. Your Patrol scoring will be based on many variables, including being on time to meetings. Plan ahead and listen for signals.
2. A signal call (horn, bugle, etc...) will ALWAYS signal an event or meeting. If you hear the call, look at your schedule.
3. Do not assume anything. Follow the directions at events just remember, some events are designed where you can utilize other methods, other than the conventional methods to complete them.
4. Use your imagination with the events. Impress the judges. They love to see a patrol come up with a different way to complete an event
5. Remember that LEADERSHIP is a factor in Scoring! As is Reese's Cups for the Chief, well of course he can't award points for snacks, but the Chief does like them!
6. Patrol Spirit is a MAJOR factor in scoring. Do all your members participate? Are they encouraging the other members? Are they having fun!
7. Do not ever argue with a judge. If you think that you have been treated unfairly by a judge, DO NOT wait until Sunday morning to bring it to the attention of the Event Chief.
8. We cannot emphasize enough.... DO NOT START THE COMPETITIONS WITH OUT YOUR SLED ITEMS. Once started, you are not allowed to go back to your campsite for items you may have forgotten. (This includes lunch!!!!)
9. Be respectful of other Patrols. It is not very Scout like to laugh at a Patrol for failing an event.
10. Above all else ... HAVE FUN!!!!
11. Do not be afraid to approach the Chief or other event staff members if you have any problems, most event staffers can be bribed!
12. Troop Leaders are asked not to follow Patrols from event to event. There may be special circumstances but leaders should consult with Event Chief before doing so.
13. Patrols should take their Patrol Flags EVERYWHERE with them throughout the event!

Directions to Lakeview Park

FROM I-64

- **Take Exit #58 onto US-60 W. Turn right onto US-460 E. At the second stoplight, turn left onto Steadmantown Lane. Take the next left into the entrance of the park.**

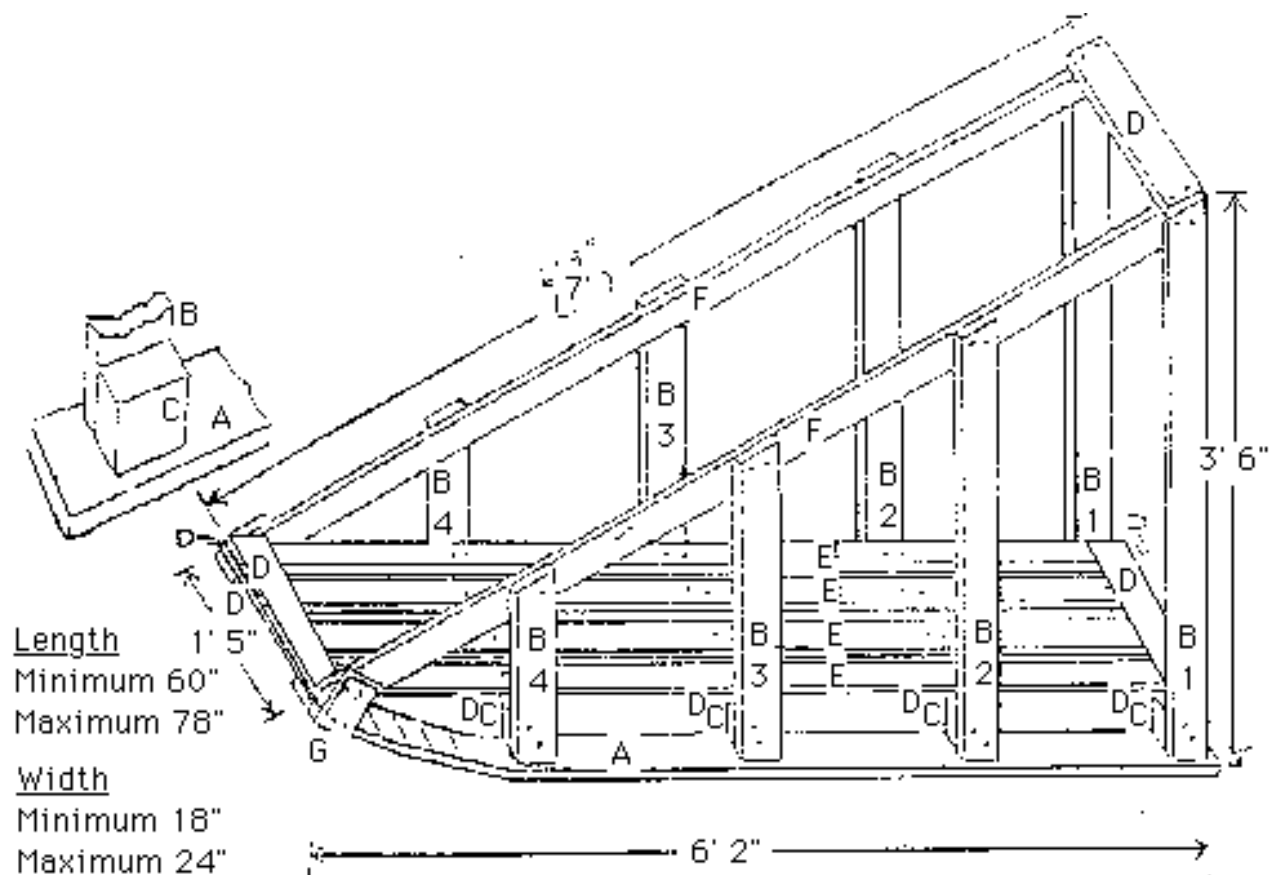
Klondike Derby Sled Plans

The following plan is for a sled that has minimum and maximum dimensions as shown. There is no absolute requirement for these dimensions, but these are typical of those used in most areas.

The sled below is shown as a guide. Your own design may be used if it conforms to the minimum and maximum dimensions. Make sure the sled is strong enough to bear the weight of your equipment and will hold together for a long trip. It is best to use screws rather than nails. Drill first to avoid splitting wood. Varnish bottom of runners and wax before using. Wire netting or a canvas snow curtain may be added to prevent items from falling off of the sled.

Secure a towing rope at the front and secure a brake rope at the rear.

View of Sled:



Materials:

Item	Label	Quantity	Dimensions
Runners	A	2	1" x 4" x 6'2"
Uprights	B1	2	1" x 4" x 3'6"
	B2	2	1" x 4" x 2'8"
	B3	2	1" x 4" x 1'9"
	B4	2	1" x 4" x 10"
Upright Supports	C	8	2" x 4" x 4"
Cross Supports	D	6	1" x 4" x 1'5"
Floor Strips	E	4	1" x 4" x 6'
Hand Rails	F	2	1" x 2" x 7'
Front Supports	G	2	1" x 4" x 6"

Wheels may NOT be attached to the sled.

Elkhorn/Palisades District Klondike Derby 2015 Patrol Roster

Patrol Name: _____ Troop: _____

Patrol Leader: _____

Name	Age	Rank	Leadership	Health Form
			Patrol Leader	
			Asst. Patrol Leader	

All Information above is correct

Signature of Patrol Leader

Date

Signature of Senior Patrol Leader

Date

Signature of Unit Leader

Date

1 copy to Headquarters – 1 copy remains in Campsite – 1 copy on the Sled

2015 Elkhorn District Klondike Derby Blue Grass Council

UNIT REGISTRATION FORM

Troop #: _____ Unit Leader: _____

Address: _____

City _____ ST _____ ZIP _____

Phone _____ Email Address _____

This information **MUST** be completed for each patrol entering the competitions.

Patrol Name	Patrol Leader

Total Scouts _____ X \$12.00 FEE

Total Adults _____ X \$ 6.00 FEE

Total Participants _____ Total Amount Due: \$ _____

Make your check payable to: Blue Grass Council, BSA

Mail registration form with payment to:

Elkhorn District Klondike Derby Registration
Blue Grass Council, BSA
3445 Richmond Rd.
Lexington, KY 40509

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